

Bio

My name is Adaliz Barroso, an early childhood educator from Houston, Texas, with experience teaching both pre-K and first grade. My passion lies in creating engaging, developmentally appropriate learning experiences for young learners. Currently, I'm focusing on implementing technology in pre-K classrooms to enhance student engagement and learning outcomes. I believe that introducing technology at an early age can foster creativity, boost academic performance, and build foundational skills that set the stage for lifelong learning.

Abstract

Many question the necessity of introducing technology to young children, fearing it may hinder their development. However, integrating technology in a developmentally appropriate and intentional manner can prepare children for a future where digital literacy is essential. This article provides a step-by-step guide for educators on how to scaffold digital literacy in pre-kindergarten classrooms, focusing on children aged 3 and 4. By teaching basic interactions like swiping, tapping, and dragging, and ensuring screen time is purposeful, educators can help young learners use technology confidently and responsibly. The strategies align with ISTE Standards for Students, emphasizing the role of technology as a supportive learning tool.

Introduction

Integrating technology into the Pre-K3 classrooms has been a journey marked by both enthusiasm and challenges. After years of advocacy, our Pre-K3 classrooms were finally equipped with five iPads each, while the Pre-K 4 classrooms received a full set. The Pre-K4 teachers were encouraged to use these devices to reinforce learning through apps like ABCmouse, also known as Age of Learning. However, the implementation lacked comprehensive training, focusing primarily on app navigation without addressing the essential step of teaching young children the basics of digital literacy.

This oversight highlighted a critical gap: before children can effectively engage with educational apps, they need explicit instruction on fundamental digital interactions such as swiping, tapping, and dragging. Without understanding the purpose behind each touch, children may resort to random tapping, hoping for a desired outcome, which can lead to frustration and disengagement. In a Pre-K classroom, such frustration often manifests as crying, hitting, or even throwing the iPad, due to young children's struggle to express their feelings. Some teachers have mentioned that they are overwhelmed by these challenges and are lacking adequate support. Therefore they have expressed reluctance to use the iPads altogether. This situation highlights the importance of proper training and scaffolding to ensure technology enhances, rather than hinders, the educational experience.

Recognizing this, I developed a structured approach to scaffold digital literacy in our Pre-K classrooms, ensuring that technology integration is both developmentally appropriate and aligned with educational goals. By introducing digital literacy at this early stage, educators lay a foundation that supports a smoother transition into kindergarten. Early exposure to technology helps children understand that every touch means something. It is really essential to guide them to help them understand since they're so young. With practice, it eventually becomes memory. This is very important because understanding basic digital interactions fosters cognitive skills like problem-solving and following multi-step instructions. If they do not understand these critical steps, then they cannot problem solve, and follow multi step instruction. Kindergarten students frequently use iPads for testing and various learning activities. However, many kindergarten teachers have expressed concerns about students struggling to navigate apps and log in, even by the end of the school year. This often results in significant instructional time being lost—sometimes up to an hour—addressing these technical challenges.

By teaching these digital skills in earlier grade levels, we can ensure that students enter kindergarten with the necessary competencies, allowing teachers to focus more on instruction

rather than troubleshooting. This proactive approach not only enhances learning outcomes but also prepares students for a future where digital literacy is indispensable. Research supports this, indicating that early digital literacy fosters problem-solving abilities and critical thinking skills, which are essential for academic success (Gündoğmuş, 2024).

Understanding Digital Literacy in Early Childhood

Digital Literacy in early childhood is a set of skills that help children understand and interact safely with digital environments. Many individuals assume that you can give a student an iPad and that the student will automatically know what to do. Despite that the current generation is regarded as “digital natives”, their levels and nature of digital literacy vary (Chan, 2024). Digital literacy in early childhood goes beyond simply knowing how to use a tablet or watch videos online. It's about fostering a set of skills that help children understand and interact safely with digital environments. The skills are recognising digital tools, navigating interactive content, and knowing how to engage responsibly with technology (Mayhew, 2024). These skills support the development of fine motor abilities, cognitive growth, and problem-solving capabilities.

Moreover, they lay the groundwork for academic tasks that increasingly involve digital tools, such as interactive reading apps and digital storytelling platforms (Brightwheel, 2024).

Interactive apps and storytelling platforms are great digital activities to help children experiment with a variety of different technologies that can help them develop digital skills. Exposure to various technologies will make them better prepared to use them in the future. (Brightwheel, 2024). In order for children to safely practice digital literacy, balancing screen time with traditional learning methods is essential. This can include things like setting boundaries for screen time (Brightwheel, 2024). To promote child health and development in a digital world,

Health care providers and early years professionals should be aware of screen media's earliest impacts and offer anticipatory guidance for families on appropriate screen time practices. (Ponti, 2023). If children need to be on the iPad for 30 minutes, then visually set up a timer that will let

them know and count down as the time ends. This will not only help understand that there are time limits, but it will also reduce potential distress when transitioning away from the iPad.

Step-by-Step Guide to Scaffolding Digital Literacy

These strategies have been successfully implemented in my Pre-K classroom to foster digital literacy among young learners:

1. Observation

Begin by evaluating each child's familiarity with technology. Observe how they interact with touch-screen devices during free play to gauge their comfort levels with basic interactions. Note whether their gestures are intentional—such as purposeful swiping or tapping—or if they're randomly touching the screen in hopes of a response. This assessment helps identify who may need additional guidance in developing foundational digital skills.

2. Introduce the Basics

After your observations, teach fundamental gestures like swiping, tapping, and dragging through interactive activities. Model each gesture to show that every action has a specific outcome. For instance, use drawing apps where children can tap to select colors and swipe to draw lines, reinforcing these gestures in an engaging manner.

3. Encourage Positive Digital Behavior

Preschoolers often need support in understanding concepts like sharing and device care. Establish clear guidelines and expectations for technology use by creating visual aids such as anchor charts and routine charts. For example, a routine chart can depict a sequence: a child using the iPad, cleaning the screen after use, and placing it in a designated spot. Reinforce these behaviors by rewarding students with stickers when they follow the routine correctly.

4. Integrate Technology into Daily Routines

Consistent practice is key to mastering digital literacy. Incorporate technology into daily classroom activities, starting with simple applications. For example, use a digital sketchbook app where students can draw their favorite part of a story read during circle time. Once students demonstrate proficiency with basic digital interactions, introduce more complex educational apps like ABCmouse for letter and number recognition, Starfall for phonics and early reading, or Epic for digital read-alouds.

5. Monitor and Reflect

Regularly assess the effectiveness of your technology integration. Reflect on what's working and what may need adjustment. If certain digital literacy skills aren't being mastered, revisit those areas with targeted instruction.

Aligning with ISTE Standards

The International Society for Technology in Education (ISTE) provides a framework that emphasizes the integration of technology to enhance learning. The strategies align with the ISTE guidelines by including standard 1.1, 1.2, 1.3, and 1.4.

The standards are:

- **Empowered Learner (Standard 1.1d):** Students understand fundamental concepts of how technology works, demonstrate the ability to choose and use current technologies effectively, and are adept at thoughtfully exploring emerging technologies.
- **Digital Citizen (Standard 1.2):** Students recognize the responsibilities and opportunities for contributing to their digital communities.
- **Knowledge Constructor (Standard 1.3):** Students critically curate a variety of resources using digital tools to construct knowledge, produce creative artifacts and make meaningful learning experiences for themselves and others
- **Innovative Designer (Standard 1.4):** Students use a variety of technologies within a design process to identify and solve problems by creating new, useful or imaginative solutions.

Conclusion

Integrating digital literacy into early childhood education equips students with essential skills for academic success and lifelong learning. By thoughtfully scaffolding technology use, educators can create enriching learning environments that blend traditional methods with digital innovation. It's important to remember that technology should serve as a supplement to instruction, not a replacement.

References

Brightwheel. (2024, July 18). *Digital Literacy: Technology activities for preschoolers*.

<https://mybrightwheel.com/blog/technology-activities-for-preschoolers>

Chan, G. H. (2024, January 26). Enhancing Digital Literacy in Education: Educational directions.

Education + Training.

<https://www.emerald.com/insight/content/doi/10.1108/et-09-2022-0390/full/html>

Gündoğmuş, H. D. (2024, April 16). *Digital Literacy for Children: An overview - african*

educational research journal - net journals. African Educational Research

Journal. https://www.netjournals.org/z_AERJ_24_018.html

International Society for Technology in Education. (2016). *ISTE Standards for Students*.

<https://www.iste.org/standards/for-students>

Mayhew, M. (2024, November 12). *Digital Literacy in early childhood: More than just screen*

time. Affinity Education.

<https://affinityeducation.com.au/blog/digital-literacy-in-early-childhood-why-its-more-than-just-screen-time/>

Ponti, M. Screen time and preschool children: Promoting health and development in a digital

world, Paediatrics & Child Health, Volume 28, Issue 3, June 2023, Pages

184–192, <https://doi.org/10.1093/pch/pxac125en-time/>

